# OMNIVUE

## **STADIUM LENS MAGNIFIER**



#### PRODUCT DESCRIPTION:

Omnivue features a distinctive, fully rotational 3-diopter magnifier lens for precise positioning and wide area magnification. Omnivue utilizes 3 x 9W CFL lamps, instead of the typical 2 lamp configuration used by others. Omnivue provides either two or three lamp operation with the flip of a switch. Two highquality rocker switches, built into the head,

## provide on/off switching as well as 18 or 27 watts of light output. The Omnivue's fully pivoting, large stadium lens provides outstanding clarity and sharpness. By positioning the magnifier independently of the light source, excellent visual contrast can be achieved, allowing precise inspection. The C-clamp universal base included with the Omnivue is designed for industrial applications and can be permanently installed or used as a portable table clamp.

### FEATURES:

•

- Optical glass lens has 3d magnification
- Stadium lens offers wide viewing angles
- Magnifier tilts independently of light source for precise positioning
- Standard model offers a 35-inch reach
- OmnivueMax extends to 43 inches
  Plug-in 120V operation
- Plug-in 120V operation
- C-clamp provides easy arm installation
- UV and ESD models available

## **PRODUCT INFORMATION**



ADD-X LENSES FOR OMNIVUE

OMNIVUE ESD

Voltage: Lamping: Operation: Magnification: Lens Cover: Protection Rating: Color: Mounting: 120V, 60Hz 3 x 9W CFL (5000K) Multi-level switching provides 18W or 27W of power 3 diopters Satine acrylic IP20 Standard model - Gray, ESD model - Black Includes table clamp

#### For mounting options see page 41

DESCRIPTION	PART #
Omnivue, 120V, 35in reach	118 790 000
OmnivueMax, 120V, 43in reach	047 803 000
Omnivue ESD w/35in reach	138 425 000
OmnivueMax ESD w/43in reach	138 425 001
Add-X Lens, 4d (2X)	190 080 019
Add-X Lens, 4d + 12d (2X + 4X)	190 080 029
Add-X ESD Lens , 4d	190 080 049
Replacement Lamp, 9W CFL, 5000K (Sold individually)	950 900 038
Replacement Lamp, UV, 9W CFL (Sold individually)	US0 007 013